

Modifying the Winbuild Pseudocodes

The following modification will create a pause when you jump to new screens via function keys. The reason for doing this is to make sure that an end user who holds down the a function key will not inadvertently trigger a function key on the next screen that shares the same physical location. In effect the new screen will not draw itself till the user releases the function key.

1. Make a backup copy of the winbuild.src file.
2. Open winbuild.src in Windows™ Notepad.
3. Search for the following text "PSEUDO: SCREEN"
4. Add the bottom two "code" lines so that your screen pseudocode definition appears as follows:

```
PSEUDO: SCREEN screen
  PARM: screen:8 (~) "Enter a screen name: "
  DESC: Add a screen. A screen can be accessed from softkeys, or GOTO
  DESC: screen. Entering a screen clears the graphics screen, the text
  DESC: screen, and the soft key text.
  HKEY: SCREEN
  CODE: PRINT ZBLDSTOP$;"screen":STOP
  CODE: LABEL screen
  CODE: CALL ZC(1)
  CODE: REPEAT: CALL SCANKEY(YJUNK): UNTIL YJUNK=0
  CODE: REPEAT: ZJUNK=INKEY():UNTIL ZJUNK=0
```

5. Save your new file as winbuild.src.
6. Reopen winbuild with your new source code.